



# Race Rules - reference only - the ISF 2005-2008

## Rules take preference if the following conflicts or is not clear

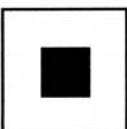
1. It shall be the sole responsibility of each yacht's skipper to decide whether or not to start or to continue to race.
2. The *one minute* rule will be in effect per instructions at the skippers meeting.
3. Every yacht shall render all possible assistance to any vessel or person in peril when in a position to do so.
4. Any yacht entered for racing must be outfitted with one-design class required safety gear or meet minimum U.S. Coast Guard requirements (if class requirements are unknown).
5. The wearing of a PFD by all race participants will be mandatory if a PFD is hoisted on the mast of the Race Committee boat.
6. Yachts may not foul (touch) another yacht, buoy or mark. 360 penalty for a mark, 720 for a foul.
7. Yachts on starboard tack have right-of-way over yachts on port tack. Starboard yacht may hail **STARBOARD** to warn port tack yacht.
8. Two yachts abeam on same tack, leeward yacht has right-of-way. Leeward yacht hails **UP** to warn windward.
9. Of two yachts on same tack, the overtaken yacht has right-of-way over the overtaking yacht, until such time as an overlap .
10. A yacht may not force another yacht aground, into a mark, an obstruction, or another yacht. The hail is **WATER**.
11. All protests must be made at the time of infringement, and Race Committee notified at time of finish. Formal protest must be submitted to the Race Committee within 1/2 hours of the committee boat docking. Red protest flag must be displayed immediately and remain up for the duration of the race. The protest hearing should be announced within 1 hour after submission.
12. Signals:

Signal Flags' colors and shapes are shown below:

Blue  Red  Yellow 

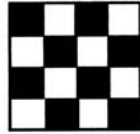
*General Recall:*  (2 horn blasts, 5 minute warning to restart)

*Postponement:*  (2 horn blasts)

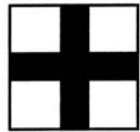
*Shortened Course:*  (2 horn blasts)

*Next Mark Moved:*  (2 horn blasts)

Abandonment:

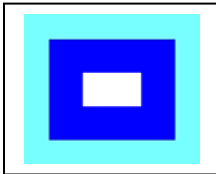


(3 horn blasts)



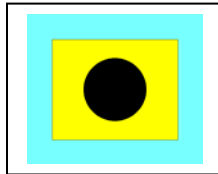
(No horn blast)

**P Flag**



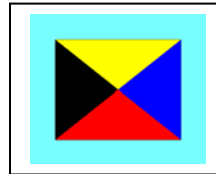
White rectangle in  
Blue rectangle.

**I Flag**



Black circle in  
Yellow rectangle

**Z Flag**



Yellow top  
Red bottom  
Black left  
Blue right